

# Fluid Project Wiki

## What is Fluid?

Fluid is an open, collaborative community that

- works to improve user experiences
- designs user interfaces
- builds Web tools
- teaches inclusive design
- integrates interface components into open source applications

Our community consists of an international team of partners, individuals, and institutions focused on designing flexible, customizable, user-centered inclusive interfaces.

## The Fluid Wiki

The Fluid wiki is the primary hub for project work at all stages of Fluid projects. The wiki acts both as an archive to older work, as well as an active working space for presenting, discussing, and refining ideas and drafts.

For information on getting involved, [visit Get Involved »](#)

## Daily Standup Meeting

**When?** 11:30 am ET *(Note: our project works in a number of time zones – use [this as a guide for planning](#))*

**Where?** [Vidyo](#) stand-up room

## Recently Updated

[Storytelling Tool Manual Testing Grid](#)

Oct 10, 2019 • updated by Gregor Moss • [view change](#)

[Floer Iteration Plan](#)

Oct 09, 2019 • updated by Michelle D'Souza • [view change](#)

[Floer Iteration Plan](#)

Oct 09, 2019 • updated by Cindy Qi Li • [view change](#)

[Floer Iteration Plan](#)

Oct 08, 2019 • updated by Gregor Moss • [view change](#)

[Floer Iteration Plan](#)

Oct 08, 2019 • updated by Joseph Scheuhammer • [view change](#)

[Community Design Crits \(Critiques\)](#)

Oct 08, 2019 • updated by Jonathan Hung • [view change](#)

[Floer Iteration Plan](#)

Oct 07, 2019 • updated by Justin Obara • [view change](#)

[Community workshops](#)

Oct 07, 2019 • updated by Justin Obara • [view change](#)

[Navigation](#)

Oct 04, 2019 • updated by Michelle D'Souza • [view change](#)