

that

A `that` is a Javascript object assembled according to the philosophy of `that`-ism. Rather than using Javascript's dangerous `this`, and prototypal and constructor idioms, a `that` is a simple direct assemblage of functions and data, put together in a closure scope which is used to house a reference to itself. Since this hidden `that` cannot be rebound, this kind of object is safe from tampering. The name `that`-ism is taken from its first successful presentation by Douglas Crockford, by contrast with `this`. Every top-level Fluid [Component](#) is a `that`, as well as many other objects around the framework.

More details and references on `that`-ism are at [Framework Concepts#that](#).