

# fluid.event.identifyListener



This functionality is [Sneak Peek](#) status. This means that the **APIs may change**. We welcome your feedback, ideas, and code, but please use caution if you use this new functionality.

## fluid.event.identifyListener(listener)

Returns the unique identifier of the given listener. If the listener has none, one will be added and returned.

```
fluid.event.identifyListener(listener);
```

**File name:** Fluid.js

### Parameters

<b>listener</b>	(Function) description
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### Return Value

<b>integer</b>	The unique identifier allocated to this listener.
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### See Also

- [fluid.allocateGuid](#)

### Notes

The guid of a listener can be used...

### Example

```
fireSpec.guids[fluid.event.identifyListener(listener)] = record;
...

var guid = fluid.event.identifyListener(listener);
if (fireSpec.guids[guid]) {
    var rec = fireSpec.guids[guid];
    ...
}
```

In this example, the identifier of the listener is used to register a record of information about the listener. Later, the guid of a listener is used to check whether or not a record exists for the listener before action is taken using it.