

(SJRK) September 18, 2018 Partners Meeting

Present: Dana, Michelle, Juliana, James, Gregor, Liam

- Activity/Activities for face to face meeting
 - Identifying common goals
 - Identifying common needs
 - Identifying areas of collaboration (beyond the project too)
 - <https://guide.inclusivedesign.ca/activities/InclusiveDesignMapping.html>
 - Retroactively looking at what the partners have been doing
 - highs/lows/issues/plans - retrospective checkins - think about it ahead of time and share at the meeting
 - Get to ask questions of each other in larger group
 - We are experts of our own experience
 - Community members that are there get the big picture of the project
 - Important for them to understand the broader picture of the project
 - Why we (IDRC) want to support their work - Oak too (FOCUS ON LEARNING DIFFERENCES)
 - E.g. for Giovanna - it's Karisma that she knows, but she doesn't know much about IDRC - the economic system behind this, how it works, the NGOs, collaboration, alliance, support etc
 - Want them to feel a part of the bigger movement
 - Community members don't know anything about, say, TIG's work etc
 - Idea of social justice, in regards to targeting young people
 - The space for young people to have dreams - independence, learning, getting income
 - Not a balanced position - ?
 - What are the tools we can design together with young people to have a balanced position
 - How do we use inclusive design as a tool to build the capacity of these young people to be able to succeed
 - How does ID fit into issues of young people
 - How can our activities give this experience? Actually do it together
 - Understanding key stakeholders
 - Understanding the needs of youth in the various parts of the world and organizations as a basis for discovering common needs and room for collaboration
 - Share the activities that we've done in Rwanda
 - Create a roadmap - concrete actions
 - Inclusive design as a social justice tool
 - How can participants "localise" it?
 - Create a wiki page to keep agenda/activity ideas for the 10th (Dana)
 - DEEP retrospective will be good opportunity for participants to see what IDRC does
 - What hands-on things can we do together?
 - Ask: how do you understand inclusive design as a social justice tool?
 - Perhaps we could ask this after doing an activity, like Cause and Effect or other
 - We have identified the needs - we share these with each other - identify these as social justice issues - what are the emerging issues
 - The tools we have , how you work - what can be the way forward?