

createRendererFunction Options

This page describes the options that can be passed to [fluid.renderer.createRendererSubcomponent](#).

Name	Description	Values	Default
cutpoint Generator	A function that can be used to create a list of cutpoints. NOTE that this function will <i>only</i> be used if the <code>rendererOptions</code> option does not include a <code>cutpoints</code> entry.	function	<code>fluid.renderer.selectorsToCutpoints</code>
expander Options	Options that will be passed on to the prototree expander function. Note that if the <code>noexpand</code> option is <code>true</code> , these options will be ignored.	Object	none
noexpand	A flag that, if <code>true</code> , will prevent the prototree from undergoing any expansion. NOTE that this option will render any <code>expanderOptions</code> meaningless.	boolean	<code>false</code>
renderer Options	Options that will be passed on to the Renderer itself. See fluid.render for more information	Object	none
template Source	A string selector, DOM node or jQuery object containing the source template to be used for rendering by this function.	jQueryable	none; The <code>container</code> will be used as the source for the template if this option is not provided.