

# (SJRK) September 18, 2018 Partners Meeting

Present: Dana, Michelle, Juliana, James, Gregor, Liam

- Activity/Activities for face to face meeting
  - Identifying common goals
  - Identifying common needs
  - Identifying areas of collaboration (beyond the project too)
  - <https://guide.inclusivedesign.ca/activities/InclusiveDesignMapping.html>
  - Retroactively looking at what the partners have been doing
    - highs/lows/issues/plans - retrospective checkins - think about it ahead of time and share at the meeting
    - Get to ask questions of each other in larger group
    - We are experts of our own experience
  - Community members that are there get the big picture of the project
  - Important for them to understand the broader picture of the project
  - Why we (IDRC) want to support their work - Oak too (FOCUS ON LEARNING DIFFERENCES)
    - E.g. for Giovanna - it's Karisma that she knows, but she doesn't know much about IDRC - the economic system behind this, how it works, the NGOs, collaboration, alliance, support etc
  - Want them to feel a part of the bigger movement
  - Community members don't know anything about, say, TIG's work etc
  - Idea of social justice, in regards to targeting young people
    - The space for young people to have dreams - independence, learning, getting income
    - Not a balanced position - ?
    - What are the tools we can design together with young people to have a balanced position
    - How do we use inclusive design as a tool to build the capacity of these young people to be able to succeed
    - How does ID fit into issues of young people
      - How can our activities give this experience? Actually do it together
    - Understanding key stakeholders
    - Understanding the needs of youth in the various parts of the world and organizations as a basis for discovering common needs and room for collaboration
    - Share the activities that we've done in Rwanda
    - Create a roadmap - concrete actions
    - Inclusive design as a social justice tool
      - How can participants "localise" it?
  - Create a wiki page to keep agenda/activity ideas for the 10th (Dana)
  - DEEP retrospective will be good opportunity for participants to see what IDRC does
  - What hands-on things can we do together?
  - Ask: how do you understand inclusive design as a social justice tool?
    - Perhaps we could ask this after doing an activity, like Cause and Effect or other
  - We have identified the needs - we share these with each other - identify these as social justice issues - what are the emerging issues
  - The tools we have , how you work - what can be the way forward?