

# fluid-work IRC Logs-2012-06-12

[08:17:15 CDT(-0500)] <Justin\_o> jhung: can you take a quick look at <http://wiki.fluidproject.org/display/fluid/Proposed+Decapod+Server+Architecture>

[08:17:47 CDT(-0500)] <Justin\_o> and let me know what you think.. that's sort of the end game architecture at the moment, i'll distill that down to a Decapod 0.6 plan soon

[08:17:48 CDT(-0500)] <jhung> okay justin\_o.

[08:52:15 CDT(-0500)] <jessm> for the record... jameswy just said the following sentence, "What about the CFI RFP for AV?"

[08:52:31 CDT(-0500)] <colinclark> jameswy is a master of acronyms

[08:53:13 CDT(-0500)] <colinclark> Like, "OMG, did you see the USB3 on the MBP?"

[08:55:34 CDT(-0500)] <jameswy> Hahaha.

[09:23:48 CDT(-0500)] <michelled> alexn, anastasiac, cindyli: can we have a Floe check in before stand up? let's say 11:00?

[09:23:58 CDT(-0500)] <cindyli> ok, michelled

[09:24:06 CDT(-0500)] <anastasiac> k

[09:26:48 CDT(-0500)] <alex2> K

[11:59:21 CDT(-0500)] <michelled> alexn2: can you take a quick look at this issue and determine if your focus fixes caused it? <https://www.assembla.com/spaces/iskme/tickets/580?comment=117908603#comment:117908603>

[12:00:09 CDT(-0500)] <alex2> michelled: I will take a look into it

[12:00:35 CDT(-0500)] <michelled> thanks

[12:17:27 CDT(-0500)] <alex2> michelled: it seems that drag and drop of the image will cause the media dialog to lose the focus and it would lead to the auto-closing the popup

[12:18:02 CDT(-0500)] <alex2> so it is introduced by deadMansBlur which I've added to this dialog

[12:18:16 CDT(-0500)] <michelled> alexn2: so not related to DMB?

[12:19:29 CDT(-0500)] <alex2> it is related to DMB.

[12:21:44 CDT(-0500)] <michelled> alexn2: can you please comment on the assembla issue and assign it to yourself?

[12:22:25 CDT(-0500)] <alex2> michelled: for sure

[12:22:31 CDT(-0500)] <michelled> cindyli: can you code review my FLOE-24 branch please? It's not an ideal fix but it is an improvement

[12:22:52 CDT(-0500)] <cindyli> ok, will do, michelled

[12:24:31 CDT(-0500)] <alex2> michelled: is there a reason why infusion component for focus functionality was called deadManBlur? I feel a little bit uncomfortable to put the name of the functionality into the comments 🙄

[12:25:56 CDT(-0500)] <michelled> you'll have to ask Bosmon why it's named that

[12:34:27 CDT(-0500)] <thealphaner> hey all... don't know if you have read about it... but if you are an osx user you may want to steer clear of the latest update

[12:35:10 CDT(-0500)] <thealphaner> <http://www.macrumors.com/2012/06/12/thunderbolt-software-update-1-2-causing-boot-failures-for-some-users/>

[12:36:33 CDT(-0500)] <alex2> michelled: I fixed #580 and submitted a pull request to Andrey. Selector for DMB media-dialog was missing text-areas. It was selecting only links and inputs

[12:38:06 CDT(-0500)] <cindyli> michelled: regarding ur FLOE-24 branch, when UIO toc is turned on at authoring edit or preview page (btw, the preview page is back to normal), there's a blank gap inserted in btw the top nav bar and the authoring (or preview) area.

[12:38:15 CDT(-0500)] <cindyli> is that what we want?

[12:38:40 CDT(-0500)] <michelled> no cindyli, we don't want that but that's where I hit the framework bug 🙄

[12:38:53 CDT(-0500)] <cindyli> ok

[13:06:05 CDT(-0500)] <Justin\_o> jhung: I closed <http://issues.fluidproject.org/browse/DECA-267>

[13:06:37 CDT(-0500)] <Justin\_o> it seems there is a work around, or maybe its the intended behaviour. Hard to tell.. at any rate pressing ORCA+F12 will switch to the proper navigation mode

[13:06:51 CDT(-0500)] <jhung> Excellent justin\_o!

[13:07:44 CDT(-0500)] <Justin\_o> jhung: clown did a bunch of investigation for this.. i'm pretty grateful for his help.. too bad he isn't around to read this

[13:08:25 CDT(-0500)] <jhung> justin\_o indeed. I'll be sure to thank clown the next time I see him.

[13:11:26 CDT(-0500)] <anastasiac> michelled, I've fixed the problem with the rating widget and created a brand-new branch based on master, as required. Do you want to code-review the additional fixes before I issue new pull request to Andrey? <https://github.com/acheetham/OER-Commons/tree/553-rating-master>

[13:14:56 CDT(-0500)] <michelled> looks good anastasiac

[13:15:01 CDT(-0500)] <anastasiac> thanks

[13:19:45 CDT(-0500)] <alexn2> michelled, anastasiac, cindyli: you might want to read my and Andry's conversation for one of the pull requests related to scss files: <https://github.com/ISKME/OER-Commons/commit/92619adf53cbe5a7bf2071a9e23d35d89e111a57#commitcomment-1448472>

[13:20:17 CDT(-0500)] <michelled> thx alexn2

[13:21:14 CDT(-0500)] <anastasiac> yes, alexn2, michelled and cindyli, andrey mentioned the same thing to me: if you edit .scss or .coffee and generate a new file, you should commit the generated file as well

[13:21:48 CDT(-0500)] <alexn2> well I guess the main point of that conversation is tools to detect relations between scss and css files

[13:23:05 CDT(-0500)] <alexn2> as well as monitoring those changes and real time compilation

[13:23:43 CDT(-0500)] <cindyli> LiveReload is not a free tool tho

[13:51:50 CDT(-0500)] <michelled> colinclark, jessm: how does this look? <http://wiki.fluidproject.org/display/fluid/Floe+and+OERCommons>

[13:53:38 CDT(-0500)] <colinclark> michelled: I like it a lot

[13:53:40 CDT(-0500)] <jessm> michelled: looks good

[13:53:56 CDT(-0500)] <michelled> cool - anything you think I should change?

[13:54:03 CDT(-0500)] <colinclark> I was thinking we might want to flip around July

[13:54:04 CDT(-0500)] <colinclark> Open Author a11y first

[13:54:05 CDT(-0500)] <colinclark> sort of a "you first"

[13:54:18 CDT(-0500)] <colinclark> The only other thing I might say is to try rewording "Knowledge dissemination..."

[13:54:25 CDT(-0500)] <colinclark> say it like you'd say it person 🙄

[13:54:28 CDT(-0500)] <jessm> yep i was gonna pick on that

[13:54:54 CDT(-0500)] <michelled> I guess I'd say teaching or sharing in person

[13:56:41 CDT(-0500)] <michelled> "How to build accessible website documentation and teaching"

[14:00:24 CDT(-0500)] <colinclark> sure

[14:00:41 CDT(-0500)] <colinclark> that seems reasonable

[14:01:05 CDT(-0500)] <colinclark> Seems like a good roadmap

[14:01:15 CDT(-0500)] <colinclark> Hopefully it seems exciting to everyone, too

[14:04:18 CDT(-0500)] <colinclark> Hey anastasiac, how does the IMS AfA group typically meet?

[14:04:23 CDT(-0500)] <colinclark> by phone or Skype or something?

[14:05:00 CDT(-0500)] <anastasiac> colinclark, these days via Skype. There's a Wimba room, but we typically have technical problems with it, so we just Skype

[14:08:39 CDT(-0500)] <colinclark> ok

[14:08:49 CDT(-0500)] <colinclark> so i shouldn't plan for screensharing or anything, then?

[14:25:15 CDT(-0500)] <anastasiac\_> colinclark, doesn't Skype do screen sharing?

[14:25:23 CDT(-0500)] <colinclark> Not in groups, typically

[14:25:29 CDT(-0500)] <colinclark> without an expensive subscription

[14:37:52 CDT(-0500)] <travis\_84> Bosmon, Michelled; did you get my post yesterday?

[14:38:56 CDT(-0500)] <michelled> travis\_84: no, I didn't see it yet - can you drop in a link?

[14:41:08 CDT(-0500)] <travis\_84> Michelled: sure, this is my blog <http://bit.ly/N5ExCa>

[14:44:19 CDT(-0500)] <michelled> travis\_84: cool - so have you started to code something up?

[14:46:47 CDT(-0500)] <travis\_84> it would seem that I can finally start, that is if you guys think I have something sufficient...

[14:48:21 CDT(-0500)] <michelled> travis\_84: I think it's important to get started and get something small working end to end

[14:48:25 CDT(-0500)] <michelled> then you can build upon that

[14:48:41 CDT(-0500)] <michelled> travis\_84: have you and Bosmon talked about a different strategy?

[14:52:06 CDT(-0500)] <travis\_84> Michelled: not that I know of. I have stressed my doubts about building on mobile first though

[14:54:38 CDT(-0500)] <michelled> travis\_84: what are you concerned about?

[14:58:49 CDT(-0500)] <travis\_84> Michelled: user adoption. Being a disabled person on a very limited budget, I know the best we would have access to is a 5-10 year old desktop

[14:59:32 CDT(-0500)] <travis\_84> this is usually a hand me down or donation

[15:01:12 CDT(-0500)] <michelled> travis\_84: I don't think that Bosmon meant that it wouldn't work on a desktop - it would run in a browser, right?

[15:01:38 CDT(-0500)] <michelled> actually, I think 'mobile first' is another way of saying - do something small, get it working, and build on top of that

[15:04:35 CDT(-0500)] <travis\_84> Michelled: as far as I understood, the idea was build for a 'mobile' environment, but I have more confidence in getting a speech solution working on a desktop first yes

[15:07:13 CDT(-0500)] <michelled> travis\_84: I'd love to see something - a proof on concept perhaps - working somewhere. If you think it's easier to do on the desktop then I think you should go for it. I would just shy away from trying to build it all at once. do you know what I mean?

[15:09:02 CDT(-0500)] <travis\_84> Michelled: understood : )

[15:09:25 CDT(-0500)] <michelled> travis\_84: what do you think you will focus on first?

[15:16:25 CDT(-0500)] <travis\_84> Michelled: Getting either getUserMedia or Media Capture working in a browser w/ a Mic

[15:17:18 CDT(-0500)] <travis\_84> Michelled: and then TTS

[15:17:56 CDT(-0500)] <travis\_84> I mean Speech to text

[15:21:14 CDT(-0500)] <colinclark> travis\_84: Will you use the Chrome Speech API for the latter?

[15:21:23 CDT(-0500)] <colinclark> I guess in both of these cases, you're probably restricted to using Chrome

[15:21:40 CDT(-0500)] <colinclark> since, last I looked, it was the only browser to implement getUserMedia

[15:21:46 CDT(-0500)] <colinclark> or gUM, as they call it 🤔

[15:22:32 CDT(-0500)] <colinclark> Oh, it looks like it's also in Firefox for Android

[15:24:27 CDT(-0500)] <travis\_84> colinclark: Moz just posted their work on gUM ( 🇺🇸 ) on the 2nd but ya Chrome seems it or Opera I think

[15:24:48 CDT(-0500)] <colinclark> is gUM in Firefox 14?

[15:25:18 CDT(-0500)] <travis\_84> not in their nightly yet

[15:25:46 CDT(-0500)] <colinclark> yeah, it looks like they've got a ways to go

[15:25:48 CDT(-0500)] <colinclark> [https://bugzilla.mozilla.org/show\\_bug.cgi?id=665909](https://bugzilla.mozilla.org/show_bug.cgi?id=665909)

[15:26:00 CDT(-0500)] <colinclark> I'll have to add gUM support in Chrome to my Flocking library soon, though

[15:26:17 CDT(-0500)] <colinclark> at the moment I'm using a Flash object to capture audio from the microphone

[15:26:19 CDT(-0500)] <colinclark> not ideal

[15:28:37 CDT(-0500)] <travis\_84> colinclark: as long as I build off the standard, how ever I get it working now will only get higher adoption later

[15:28:43 CDT(-0500)] <colinclark> yup

[15:28:52 CDT(-0500)] <colinclark> just watch those vendor prefixes 🤔

[15:29:06 CDT(-0500)] <colinclark> anyway, travis\_84, I agree with michelled. Get something small working. It'll feel super satisfying.

[15:29:10 CDT(-0500)] <colinclark> and then you can iterate from there

[15:29:32 CDT(-0500)] \* athena1 waves hi from jasig-sakai

[15:29:33 CDT(-0500)] <travis\_84> ~~moz me webkit~~ lok

[15:29:40 CDT(-0500)] <travis\_84> lol\*

[15:29:41 CDT(-0500)] <colinclark> oh hi, athena1!

[15:29:49 CDT(-0500)] <colinclark> athena1: Wish I was there

[15:32:36 CDT(-0500)] <athena1> we wish you were here too!

[15:32:39 CDT(-0500)] <athena1> except now you're not even on IRC 🙄

[19:01:24 CDT(-0500)] <thealphanerd> so has anyone here had any experience with svg elements in the DOM or drawing to the canvas? specifically designing responsive elements