What does an accessible kiosk look like?

IDRC and the Canadian Museum for Human Rights are collaborating on making inclusive, and interactive solutions for the museum.

Description

What is this team working on?
This team is researching the best ways to create an accessible navigation keypad.

DELIVERABLES

- Kiosk roadmap
- CMHR design tasks

BACKGROUND

Research

- Keypad Design References

Previous Fluid Project work:

- Kiosk button and audio navigation considerations (Draft 6)
- Accessibility considerations for kiosk design (Draft 6)

DESIGN PROCESS

- Keypad Design Motivation
- Keypad Concepts (Final 3)
- Wrist support concepts
- CMHR Kiosk and Keypad Gap Analysis
- Keypad Concepts
- Preliminary Keypad Sketches
- Considerations for Keypad Design
- Kiosk accessibility concept solutions
- Kiosk Sketches (All)
- New Keypad designs
- Early prototypes
**LATEST WORK**

**Design & Development**

- CMHR Keypad Testing Prototype Design
- CMHR Keypad Prototype
- User Testing Protocol - CMHR Keypad
- User Testing Results - CMHR Keypad
- Final Designs, May 30, 2013:
  - CMHR Keypad Final Design - No Back Key (May 30, 2013)
  - CMHR Keypad Detailed Drawing (No Back Key)
  - CMHR Keypad Final Design - With Back Key (May 30, 2013)
  - CMHR Keypad Detailed Drawing (With Back Key)
- Keypad Functionality
- Final Report to CMHR
- CMHR keypad prototype August 12, 2014
- Keypad at the Museum