

Google Summer of Code (GSoC) 2016 Project Progress Repository

Game for First Discovery of Preferences

[Latest Version of Game](#)

[Current working Doc](#) (Google Doc)

[Meeting Notes](#)

[Project Description](#) (GSoC site)

[Project Description](#) (wiki page)

[Final Project Proposal](#) (pdf)

[Early Working Doc](#) (Google Doc) – May 11-17, 2016

[Code in Github](#)

[Student Blog](#)

Accessible, Responsive Music UI Controls

Demos:

- Knob: <http://dinukadesilva.github.io/music-ctrls/demo/knob.html>
- Piano: <http://dinukadesilva.github.io/music-ctrls/demo/piano.html>
- Linear Slider: <http://dinukadesilva.github.io/music-ctrls/demo/linear-slider.html>

Roadmap/Status/Blog: <https://github.com/dinukadesilva/music-ctrls/wiki>

Repository: <https://github.com/dinukadesilva/music-ctrls>

Implement User Interface / Learner Options Responsive Design

- [Mobile UI Options GSoC 2016 Updates](#)

Data Visualizations

Specification: <https://github.com/wannabeCitizen/data-dashboard/blob/master/docs/spec/Data%20Dashboard%20-%20Project%20Spec.md>

Repository: <https://github.com/wannabeCitizen/data-dashboard>