

# fluid.fail

## fluid.fail(message)

Causes an error message to be logged to the console and a real runtime error to be thrown.

```
fluid.fail(message);
```

**File name:** Fluid.js

## Parameters

<b>message</b>	(String Error) The error message to log
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## Return Value

none

## See Also

- [fluid.pushSoftFailure\(\)](#)

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## Example

```
var inputField = that.locate("inputField");
if (inputField.length === 0) {
    fluid.fail("No input field was found.");
}
```

In this example, a component [DOM Binder](#) `locate` function is used to find the element specified by the `inputField` selector. If no such element is found, an error is thrown using `fluid.fail()`.