

fluid.registerNamespace

fluid.registerNamespace(namespace, env)

Ensures that an entry in the global namespace exists

```
fluid.registerNamespace(namespace, env);
```

File name: Fluid.js

Parameters

namespace	(String) The namespace to be registered.
env	(Object) (optional) An environment in which to register the namespace. If not provided, the global <code>fluid</code> environment will be used.

Return Value

Object	The namespace object, either created or existing.
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See Also

- [fluid.setGlobalValue](#)

Notes

This function can be used to ensure that a namespace exists before adding functions to it. If the namespace already exists, it will be returned.

Example

```
fluid.registerNamespace("fluid.expander");
fluid.expander.makeDefaultFetchOptions = function (successdisposer, failid, options) {
  ...
};
```

This example registers the `fluid.expander` namespace before adding the `makeDefaultFetchOptions()` function to it.

Example

```
var space = fluid.registerNamespace("fluid.engage.mccord");
space.testFunc = function() {
  ...
};
fluid.engage.mccord.testFunc();
```

This example uses the returned namespace to define the function `testFunc()`. This function can then be invoked as `fluid.engage.mccord.testFunc()`.