

# (GSoC) Spifind-Spot the Spider

## **Background Images-**

These images will be used as the background images for respective levels.

Colourful and engaging pictures have been created to make the game fun and interesting. Through the spotlight, different aspects of the room will be revealed.

[Background Scenes](#)

## **Background Music-**

Music has been shown to improve memory in several situations. It has also been an invaluable avenue for exploration. The background music for this game has been created to improve the motor coordination and cognitive skills such as attention and memory. The music is soft and non-distractive.

[Light Background Game Music.mp3](#) ( clock, spider movement, piano, rain sound)

[Spider Capturing on click Sound.mp3](#)

[Game Over Sound.mp3](#)

## **Spider Sprite -**



## **Github Repository-**

[GitHub Repository- Spifind](#)

## **Link to the game-**

[Spifind- Spot the Spider](#)